EXPERIMENT MANUAL

Newton's F Apple Tightrope-Walking Gyrobot

C THAMES & KOSMOS

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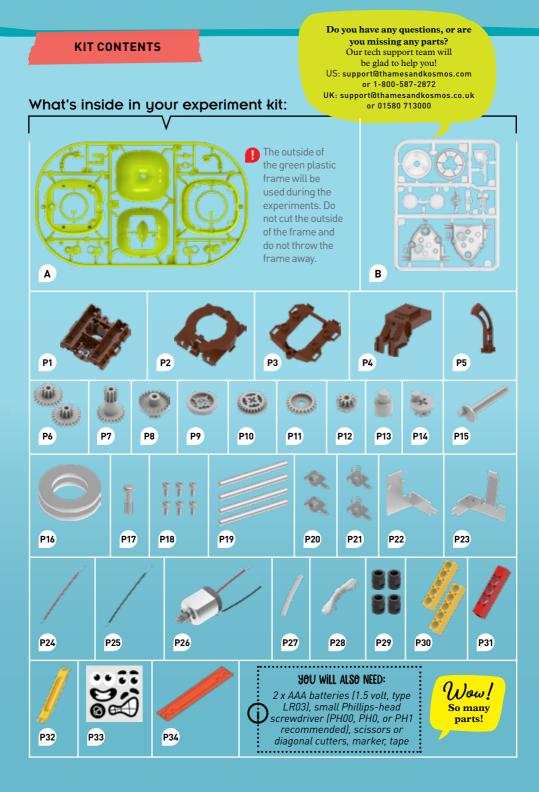


TABLE OF CONTENTS

Kit Contents	Inside front cover
Table of Contents	1
Important Information	2

ASSEMBLING THE GYROBOT

Assembling the Gyrobot	4
Using the Gyrobot	11
Experiments with Your Gyrobot	12
Check It Out: GyroscopesInside back	cover
Check It Out: The Laws of Gravity Back	cover

* TIPS

YOU WILL FIND ADDITIONAL INFO IN THE CHECK IT OUT SECTIONS ON THE INSIDE BACK COVER AND BACK COVER.

Important!

- 1. Separate the two types of screws (P17 and P18) before starting so that you can tell them apart. P17 is used on the battery box cover.
- 2. Do not remove the parts from the frames until they are needed so that you can locate the numbered parts during assembly. The part numbers are written on the plastic frames.

Checklist:

J	No.	Description 0	Quantity	Part No.	J	No.	Description	Quantity	Part No.
Ο	А	Green plastic frame (A1–A16	1	7083-W10-A1G	0	P17	Half-threaded screw	1	M24-12
0	В	Clear plastic frame (B1-B9)	1	7083-W10-B1	0	P18	Fully-threaded screw	6	M20-44
0	P1	Battery box	1	7083-W10-C1T	0	P19	Metal rod	4	M10#7396
0	P2	Apple base	-1	7083-W85-C	0	P20	Positive battery plate	2	M30#7336-7
0	P3	Battery box cover	1	7083-W10-C3T	0	P21	Negative battery plate	2	M30#7336-8
0	P4	Motor cover	/1 /	7083-W10-C4T	0	P22	Positive switch terminal	1	M30#7083
0	P5	Apple stem	1	7083-W10-C5T	0	P23	Negative switch termina	l 1	M30#7083-1
0	P6	Double gear	2	7083-W10-D3S	0	P24	Loose red wire	1	E30#7083
0	P7	Extended double gear	1	7083-W10-D2S	0	P25	Loose black wire	1	E30#7083-1
0	P8	Crown gear	1	7083-W10-D7S	0	P26	Motor assembly	1	7083-W85-A
0	P9	Wheel, left	1	7083-W10-D10S	0	P27	Tube	1	7083-W85-B
0	P10	Wheel, right	1	7083-W10-D8S	0	P28	String	1	R39-W85-200
0	P11	Outer safety gear	1	7083-W10-D1S	0	P29	Peg	4	7344-W10-C2D
0	P12	Inner safety gear	1	7083-W10-D9S	0	P30	Five-hole rod	2	7413-W10-K2Y
0	P13	Brake pad	1	7083-W10-D11S	0	P31	Three-hole rod	1	7413-W10-R1R
0	P14	Pedal shaft, right	1	7083-W10-D6S	0	P32	Anchor pin lever	1	7061-W10-B1Y
0	P15	Pedal shaft, left	1	7083-W10-D5S	0	P33	Sticker sheet	1	R20#7083
0	P16	Metal washer	2	M10#7083-1	0	P34	Cardboard track	1	K16#7083

1

SAFETY INFORMATION



WARNING! Not suitable for children under 3 years. Choking hazard small parts may be swallowed or inhaled. Strangulation hazard — long cord may become wrapped around the neck.

WARNING: This toy is only intended for use by children over the age of 8 years, due to accessible electronic components. Instructions for parents or care givers are included and shall be followed. Keep packaging and instructions as they contain important information. Store the experiment material, particularly the battery-powered motor and assembled model out of the reach of small children.

WARNING! This kit contains sharp points for functional reasons. Do not injure yourself!

Notes on Disposal of Electrical and Electronic Components

The electronic components of this product are recyclable. For the sake of the environment, do not throw them into the household trash at the end of their lifespan. They must be delivered to a collection location for electronic waste, as indicated by the following symbol: Please contact your local authorities for the appropriate disposal location.



Safety for Experiments with Batteries

- → To operate the models, you will need two AAA batteries (1.5-volt, type LR03), which could not be included in the kit due to their limited shelf life.
- → An adult should insert and change the batteries. For instructions on how to insert and change the battery, see step 25.
- → Avoid a short circuit of the batteries. A short circuit can cause the wires to overheat and the batteries to explode.
- → Different types of batteries or new and used batteries are not to be mixed.
- \rightarrow Do not mix old and new batteries.
- → Do not mix alkaline, standard (carbon-zinc), or rechargeable (nickel-cadmium) batteries.
- → The battery is to be inserted with the correct polarity (+ and -). Press them gently into the battery compartment. See page 9, step 25.
- → Always close the battery compartment with the lid.
- → Non-rechargeable batteries are not to be recharged. They could explode!
- → Rechargeable batteries are only to be charged under adult supervision.
- → Rechargeable batteries are to be removed from the toy before being charged.
- → Exhausted batteries are to be removed from the toy.

- → The supply terminals are not to be short-circuited.
- → Dispose of used batteries in accordance with environmental provisions, not in the household trash.
- ightarrow Be sure not to bring batteries into contact with coins, keys, or other metal objects.
- \rightarrow Avoid deforming the batteries.
- → Have an adult check the model before use to make sure it is assembled properly. Always operate the motorized model under adult supervision. After you are done experimenting, remove the batteries from the battery compartment.
- → The wires are not to be inserted into socket outlets.
- → Warning! Do not manipulate the protective device in the battery compartment (PTC). This could cause overheating of cords, eruption of batteries and excessive heating.
- → The toy is not to be connected to more than the recommended number of power supplies, this means only use the included battery box. Do not use any power supply other than the aforementioned battery, also no adapters.

2

IMPORTANT INFORMATION

Dear Parents and Adults,

With this science kit, your child can build an apple-shaped, tightrope-walking, gyroscopic robot while learning the physics behind how it works. Stand by to assist your child with any challenging steps, during assembly or while experimenting.

Putting Newton's Apple together can be tricky, especially steps 1–11 where you're building the switch and motor circuit (see below). Please read the tips below before beginning and make sure you follow them. Also, scan the QR code here to view helpful assembly and troubleshooting videos.

We hope you and your child have a lot of fun experimenting with your Newton's Apple Tightrope-Walking Gyrobot! Scan this QR code to view helpful assembly and troubleshooting videos.



THE RIGHT TOOL

- You <u>must</u> carefully cut the plastic parts out their frames with diagonal cutting pliers (diagonal cutters) or scissors.
- Remove the parts from the frames only when they are needed.
- Do not push, pull, or bend the wires that are attached to the motor. They might break off.

So much fun!

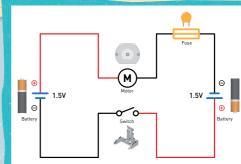


Before building and experimenting, read the instructions with your child and discuss the safety instructions together.

Experiments encourage and challenge children. Stand by to assist your child with any challenging steps of assembly or usage. If your child is working on a table, give them something to work on top of to prevent damage to the furniture.

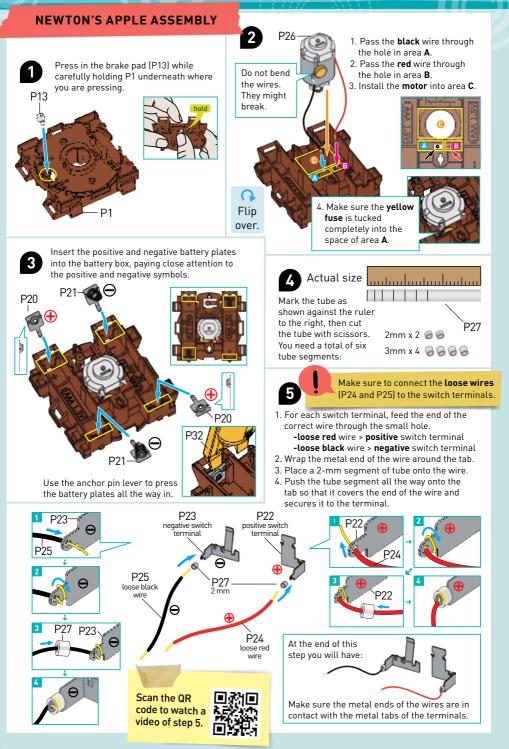
IMPORTANT!

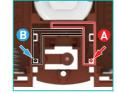
WHEN BUILDING THE MOTOR AND SWITCH CIRCUIT, MAKE SURE THE METAL ENDS OF THE WIRES STAY IN CONTACT WITH THE METAL TABS OF THE SWITCH TERMINALS AND BATTERY PLATES. ELECTRICITY WILL ONLY FLOW IF THERE IS A COMPLETE CIRCUIT WITH NO GAPS.



Circuit diagram for Newton's Apple Gyrobot







P22 🕂

Follow steps 1 – 4 in order.

- 1. Feed the **red** wire through hole **A**.
- 2. Insert the **positive switch terminal** all the way into the L-shaped groove.
- 3. Feed the **black** wire through hole **B**.
- 4. Insert the **negative switch terminal** all the way into the L-shaped groove.

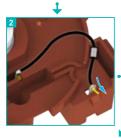
Use the anchor pin lever to push the positive and negative switch terminals all the way into the L-shaped grooves.



- 1. Place a 3-mm segment of tube onto the wire.
- Feed the metal end of the wire through the small hole in the battery plate.
- 3. Wrap the metal end of the wire around the tab.
- Push the tube segment all the way onto the tab so that it covers the end of the wire and secures it to the terminal.
- 5. Use your thumb or the anchor pin lever to bend the tab inward.
- 6. Repeat for all four wires.

Scan the QR code to watch a video of step 7.





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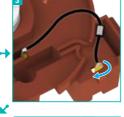
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G

Flip

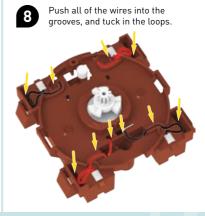
over.

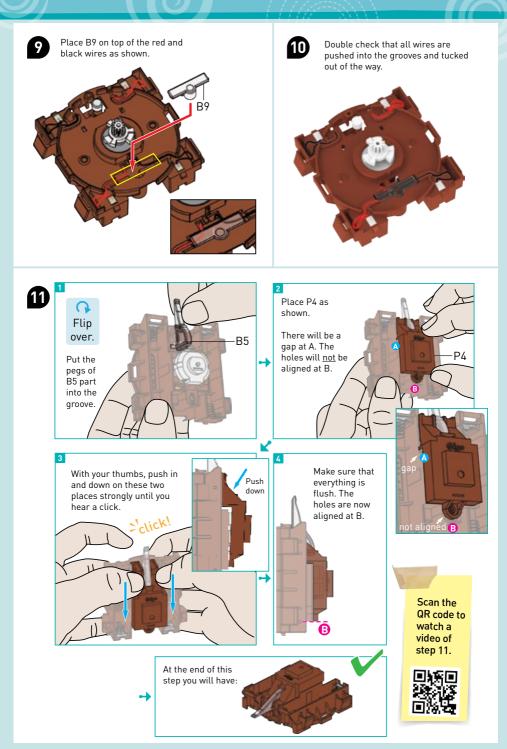


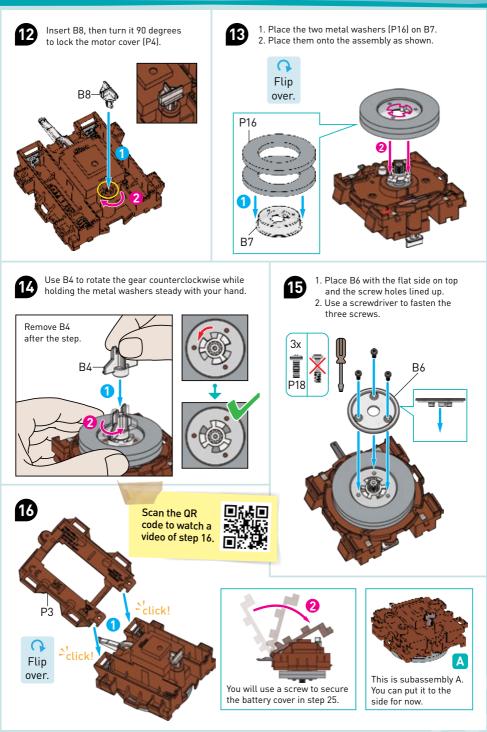


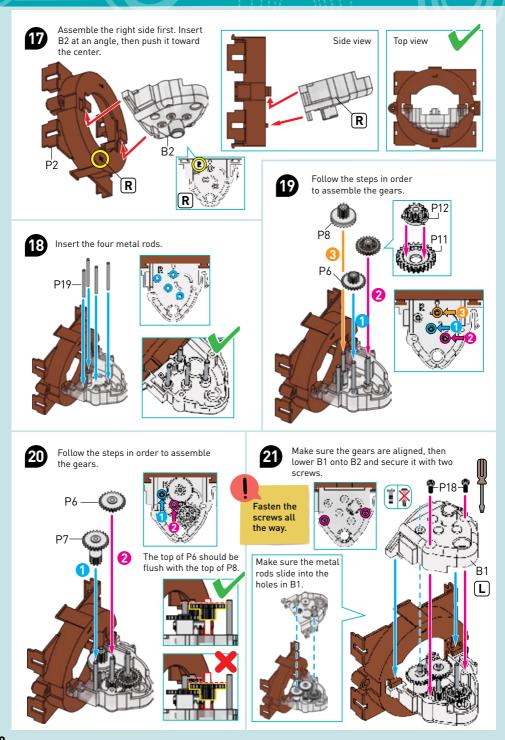
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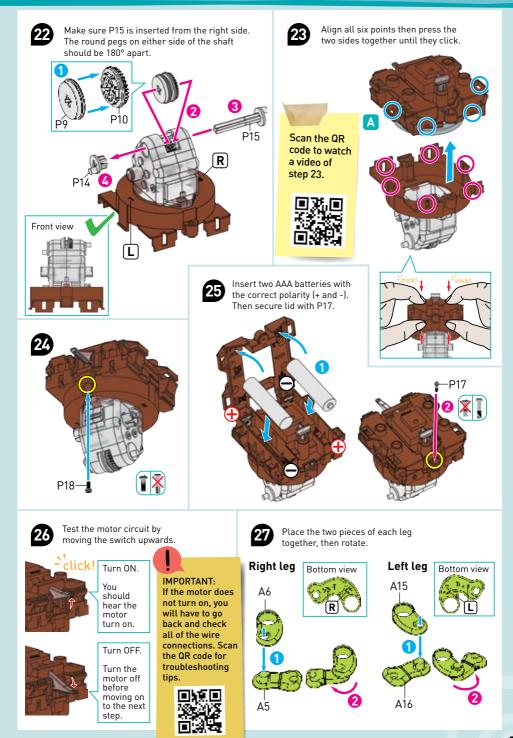


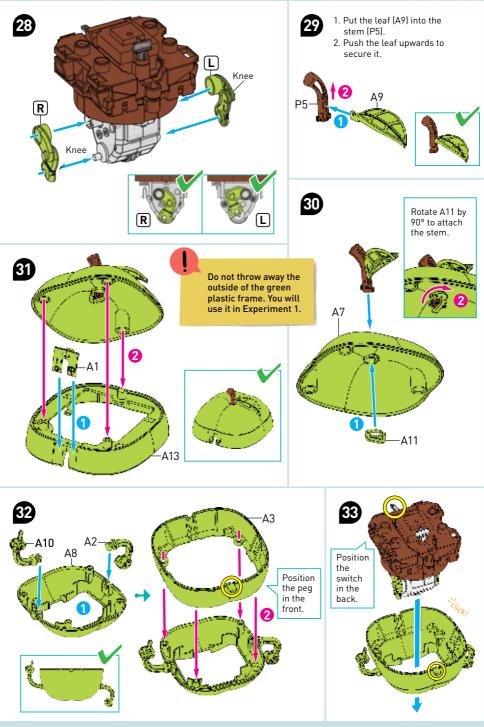


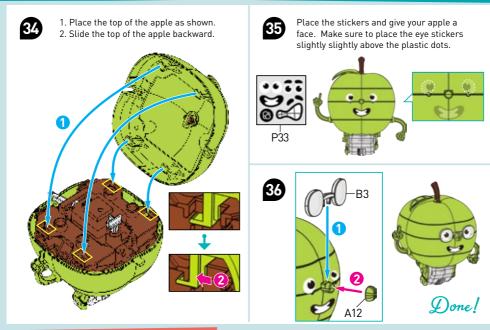












USING THE GYROBOT

1. The switch has three settings: on, off, and brake.

Turn ON Pull up strongly on the switch **until it clicks**



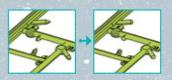
Turn OFF Push down on the switch



Brake Press the switch all the way down



- 2. After turning on the power, hold the model level and wait 20 seconds to ensure the motor reaches its driving speed and then place your gyrobot on the track.
- 3. If you want the motor to stop immediately, press the switch all the way down to engage the brake. The brake pad will wear down over time.
- 4. If the model becomes less stable after use, make sure the model is still perfectly assembled and none of the parts have come out of alignment.
- 5. Trim any sharp points on the track before using it.



EXPERIMENT 1

You will need: -Green plastic frame -Tape

Here's how:

- 1. Tape the inner bars of the green plastic frame down onto a table or the floor. (Do not tape the outer rim of the frame).
- 2. Turn the motor on, wait 20 seconds, then place the apple onto the outer rim of the frame.
- 3. Try tossing the rings A4 and A14 onto the apple's stem. How does that change the apple's balance?
- 4. Can you get the apple to balance on a mug?

EXPERIMENT 2

- You will need:
- -String
- -Two anchor points, like chairs

Here's how:

- 1. Tie the string tightly between two secure anchor points (e.g. two chairs).
- 2. Turn the motor o.n, wait 20 seconds, then balance the apple on the string.
- 3. Try tossing the rings onto the stem of the apple while it's moving along the string.

EXPERIMENT 3

You will need:

- -Cardboard track
- -Five hole rod x2
- -Peg x4

Here's how:

- 1. Remove the cardboard track (P34) from the frame, then fold the two sides inward.
- 2. Assemble two track supports as shown.
- 3. Place the track into the track supports.
- 4. Turn the motor on, then try to balance the apple on the track.

EXPERIMENT 4

You will need: -Five-hole rod x2 -Three-hole rod -Peg x4



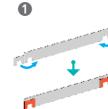
Here's how:

- 1. Use two pegs to assemble the rods as shown. Then add two pegs to the top of the red rod.
- 2. Turn the motor on, wait 20 seconds, then balance the apple between the two pegs. *How long can the apple dance before losing its balance?*

WARNING! Do not place the gyrobot high up, where it can fall and break or injure people or animals.

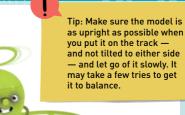






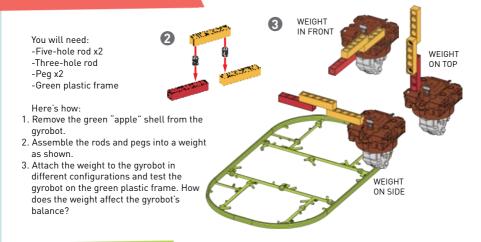






Tape

EXPERIMENT 5



CHECK IT OUT

How does the gyrobot balance?

The gyrobot's secret is a gyroscope, which is a wheel mounted inside of a special frame. The wheel spins rapidly around a central axis of rotation. In the case of your gyrobot, the wheel is made of two heavy washers, which are rotated by an electric motor. The frame is independent of the wheel, so when the wheel rotates, it stays stable.

The spinning gyroscope resists moving out of the vertical plane in which it is spinning. The axis of rotation is horizontal, parallel to the plane of movement. This keeps the model from falling to the side. When the gyrobot is moving along the string, the upward force of the string is enough to balance the downward force of gravity on the apple, which allows it to walk along the string. AXIS OF ROTATION

GIMBAL

GIMBAL

WHEEL (OR DISC)

GYROSCOPES TODAY

These days, many devices use technology that relies on the same gyroscopic effect that the gyrobot relies on to keep its balance. For example, did you know that gyroscopes are also built into **airplanes**? In every airplane cockpit there is a gyroscope that is part of a device called an **artificial horizon**: This device shows the pilots a horizontal line that remains the same, even if the aircraft is tilting to make a turn.

The Laws of Gravity

As the story goes, Isaac Newton (1642-1727) was sitting near an apple tree in his mother's garden when a question popped into his mind: Why do apples always fall perpendicularly to the ground?



Newton had a eureka moment: Maybe the force that makes an apple fall to the ground is the *same force* that is keeping the moon in orbit around Earth. The force that is responsible for both of those phenomena is the **force of gravity.**

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Newton's insight led to the development of his **universal law** of gravitation, which states that all objects in the universe attract each other. The force of gravity, according to Newton, increases with **mass** and decreases with **distance**. Even though Newton's theory was supplanted in the 20th century by Albert Einstein's general theory of relativity, which

states that objects curve space and time around them, Newton's law is still used when making calculations to launch rockets into space!

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