

DROP IT (692834)

An action-packed strategy game that's good to the last drop!

MSRP: \$29.95

OBJECTIVE: Try to stack different colored shapes as high as you can in the vertical game board without breaking any landing rules.

FEATURES & BENEFITS:

- **FAMILY FRIENDLY:** Easy rules, simple mechanics, and a quick play time offer gamers of all ages and skill levels a path to victory.
- **UNPREDICTABLE:** No matter what strategy you use, there will always be surprises! Where each shape bounces, slides, and ultimately lands can make or break the game.
- **CROWD-PLEASING FUN:** Bright colors, an upright playing board, and the exciting balance between strategy and luck encourage people to gather round and eagerly await their turn to jump in!



Players
2-4
OR 2 TEAMS

Ages
8 & UP

Play Time
30 MINUTES

VIDEO:



BASIC SETUP:

1. **Assemble the vertical board** and place the scoring track in the center of the table.
2. In a 4-player game, give each player their own **set of shapes in a single color**. (See rulebook for 2 or 3 player setups)

HOW TO PLAY:

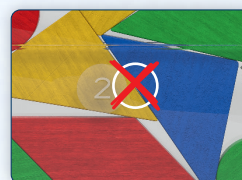
1. Choose **any one of your shapes** and **drop it** into the top of the vertical board.
2. Check to make sure your shape didn't break any landing rules. Your shape cannot touch any other piece that is:
 - a **The same shape**
 - b **The same color**
 - c **Touching any edges of the same color** in the drop zone
 - d **Sticking out above the top** of the drop zone

If you break any of the landing rules, you receive zero points and your turn is over.
4. If you did not break any landing rules:
 - Determine the **highest level** that your shape reached. You earn the number of points equal to that level.
 - Determine if your shape landed within any **bonus circles** and calculate your additional points. The smaller the circle, the more points you earn!

HOW TO WIN:

1. The game ends when all the players have **dropped all of their shapes**. The player with the most points wins!

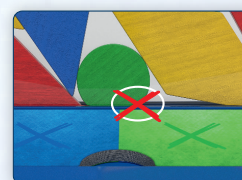
Landing Rules:



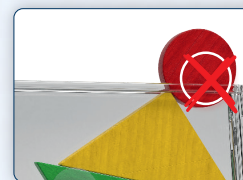
a Same shape



b Same color

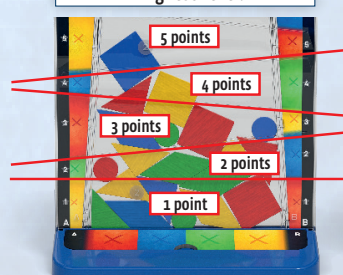


c Same color edge

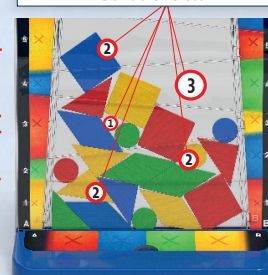


d Sticking out of the top

Highest Level:



Bonus Circles:



EXTRAS: Make the game **easier, harder, or just keep it interesting** when you:

- Play in teams
- Base the edge landing rules on different shapes instead of different colors
- Introduce jokers to earn extra points
- Remove the edge pieces

