# THAMES & KOSMOS

## **DIMENSION** (692209)

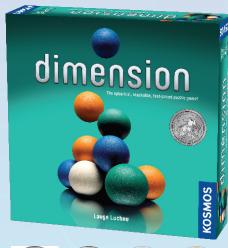
The spherical, stackable, fast-paced puzzle game

MSRP: \$39.95

**OBJECTIVE:** Stack different color spheres to try and fulfill as many of the six rules as possible.

#### **FEATURES & BENEFITS:**

- **VERSATILE**: Easy to scale up or down in difficulty depending on age or skill level; ideal for families and gaming groups
- HIGH PLAY VALUE: Thousands of rule combinations provide hours of interesting and varied gameplay
- MULTI-DISCPLINARY: Promotes many core skills including visual-spatial thinking, abstract problem-solving, timed logic challenges, hand-eye coordination, and dexterity











Players 1-4

Ages

Play Time

30 MINUTES

VIDEO:



#### **BASIC SETUP:**

- 1. Each player receives:
  - (1) tray
  - (15) spheres (3 of each color): Place the spheres in the five slots on the outer edge of the tray
  - Point Tokens: (1) 5-point token and (5) 1-point tokens
- 2. Shuffle the task cards and place them face down in a stack.
- 3. Reset the hourglass.



### **HOW TO PLAY:**

- Draw the top six task cards and place them face up. Each card indicates how you can or cannot position the spheres.
- 2. Flip the hourglass over start stacking!
  - Everyone plays at the same time.
  - Use as many or as few spheres as you choose. Stack them up to 3 levels high (max: 11 spheres)
- 3. Tally your points at the end of the round.
  - Every sphere in the stack is automatically worth one point. This is your starting score.
  - Subtract 2 points for every task that you fail to complete (once per card, not per violation).
- 4. Collect a bonus token if you:
  - Used at least one sphere of each of the five colors -AND-
  - Completed all six of the task cards. These will act as score multipliers at the end of the game.





**NOTE:** This card means that green can never touch white and visa versa.

If these two colors touch anywhere in your stack (horizontally or vertically), deduct two points from your total score.

#### **HOW TO WIN:**

1. At the end of six rounds, **convert your bonus tokens** into positive or negative points.

Tokens	0	1	2	3	4	5	6
Points	-6	-3	-1	0	1	3	6

#### **EXTRAS:**

- · Solo play and other game variants available
- Free downloadable **Teacher Tip Sheet** for classroom use







